AUDREY **THOMPSON**

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EDUCATION:

Bachelors of Art in Medical Illustration - *August 2021- May 2025*

Rochester Institute of Technology, Rochester, New York

Minor in Craft and Material Studies

Study Abroad Program - *May 2023- June 2023*

DIS, Copenhagen, Denmark

EXPERIENCE:

Exhibit Design and Scientific Illustration Intern

Mote Marine Laboratory and Aquarium, Sarasota, Florida - *May 2024 - August 2024*

- Researched, conceptualized, and designed an interactive and educational exhibit aimed at children that will be seen by hundreds of people daily
- Created detailed vector illustrations for future aquarium exhibits
- Conducted in-depth research to develop engaging and educational content for upcoming aquarium exhibits
- Collaborated with external vendors to source and secure materials for exhibit installations
- Worked in a multidisciplinary team of creative professionals and scientists

Collaborator on The Portland Zoetrope

RIT, Rochester, New York - *June 2023 - May 2024*

- Worked with a talented team of students and professors in animation and ceramics to create an interpretation of the Portland Vase, a well known piece of roman glassware, for an exhibit at The Crocker Museum in Sacramento California
- Designed, with a team, a working zoetrope that reveals the story of the woman featured on The Portland Vase
- Created illustrations that make up the animation inside the zoetrope

PROJECTS:

Hemostasis- Final Project in 3D Animation Biomed Forms

RIT, Rochester, New York - *May 2023*

- Researched the anatomical process of hemostasis and simplified the material to reach a child audience
- Wrote a narration explaining the hemostasis process
- 3D modeled, textured, and illustrated the components of the animation using Maya, Photoshop, and Illustrator
- 3D animated in Maya, used curves, paths, random particle emitters

SKILLS:

- Illustration
- Medical Illustration
- Scientific Illustration
- Graphic Design
- 3D Modelling
- 3D Animating

- Adobe Illustrator
- Adobe Photoshop
- Adobe InDesign
- Adobe After Effects
- Autodesk Maya
- Autodesk Mudbox

- Mold Making
- Hand Building (Ceramics)
- Resin
- Foam
- Welding
- Screen Printing